

DISPLAY Elektronik GmbH

DATA SHEET

LCD MODULE

DEM 16102 SYH-LY-CYR22

Product Specification

Version: 1

19/Feb/2009

GENERAL SPECIFICATION

MODULE NO. :

DEM 16102 SYH-LY-CYR22

CUSTOMER P/N:

| Version NO. | Change Description | Date |
|-------------|--------------------------------|------------|
| 0 | Original Version | 12.02.2009 |
| 1 | Update PCB Drawing And Item 11 | 19.02.2009 |
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PREPARED BY: XYP

DATE: 19.02.2009

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DATE: 19.02.2009

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1. FUNCTIONS & FEATURES

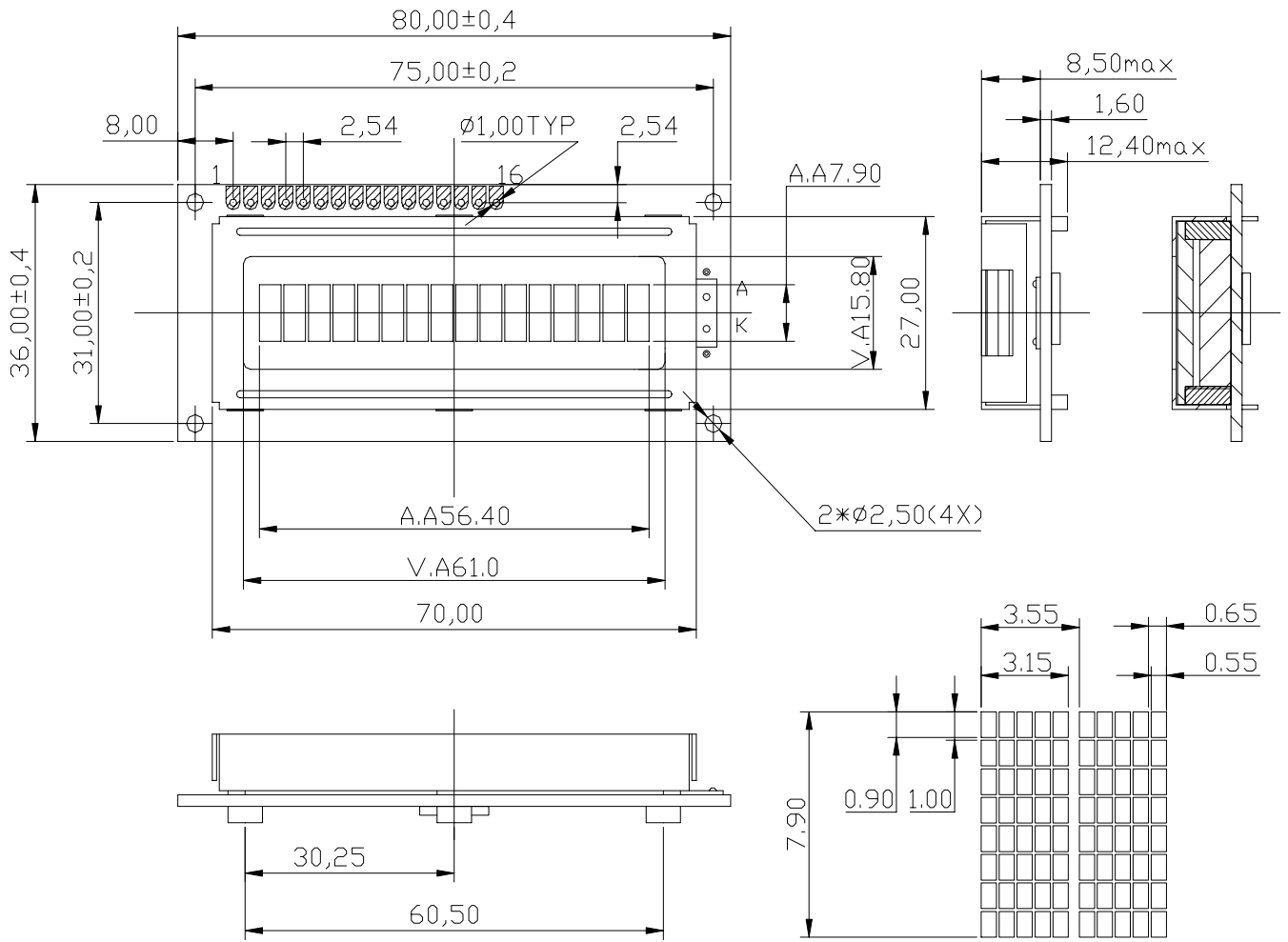
| MODULE NAME | LCD Type |
|------------------------|--|
| DEM 16102 SYH-LY-CYR22 | STN Yellow Green Transflective Positive Mode |

- Viewing Direction : 6 o'clock
- Driving Scheme : 1/16 Duty Cycle, 1/5 Bias
- Power Supply Voltage : 5.0 Volt (typ.)
- Vop (V_{DD}-V5) : 4.5 Volt (typ.)
- Display Format : 16 x 1 Characters (5x8 dots, Format: 208 Kids)
- Backlight : LED, Yellow-Green, Lightbox
- Internal Memory : CGROM (13,200 bits)
: CGRAM (64 x 8 bits)
: DDRAM (80 x 8 bits for Digits)
- CGROM : CGROM of the ST7066-0T (English, Cyrillic)
- Interface : Easy Interface with a 4-bit or 8-bit MPU
- Operating Temperature : -20°C to +70°C
- Storage Temperature : -25°C to +75°C

2. MECHANICAL SPECIFICATIONS

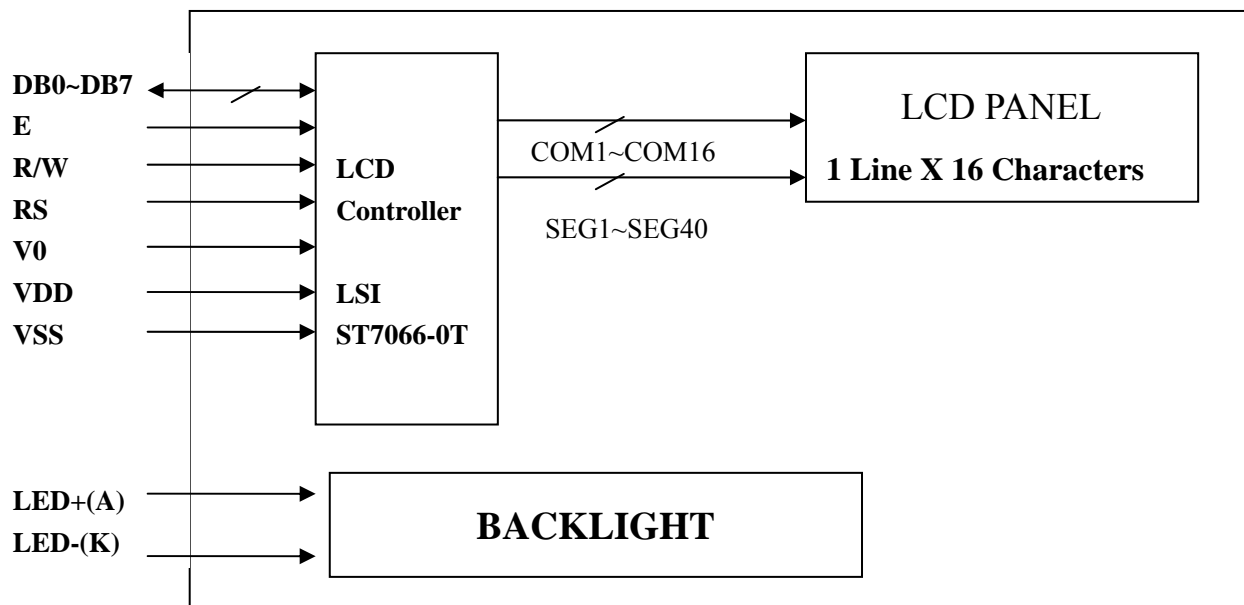
- Module Size : 80.00 x 36.00 x 12.40 mm
- Character Pitch : 3.55 x 7.90 mm
- Character Size : 3.15 x 7.90 mm
- Character Font : 5 x 8 dots
- Dot Pitch : 0.65 x 1.00 mm
- Dot Size : 0.55 x 0.90 mm
- Dot Gap : 0.05 x 0.10 mm

3. EXTERNAL DIMENSIONS (⊕ Unit: mm)



UNLESS TOLERANCE IS ±0.3

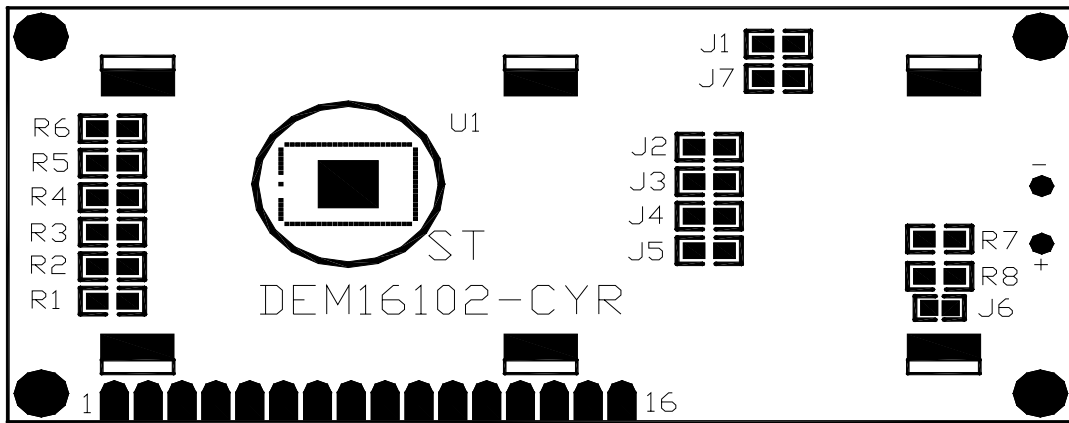
4. BLOCK DIAGRAM



5. PIN ASSIGNMENT

| Pin No. | Symbol | Function |
|---------|---------|---|
| 1 | VSS | Ground terminal of module |
| 2 | VDD | Supply terminal of module +5V |
| 3 | V0 | Power Supply for Liquid Crystal Drive |
| 4 | RS | Select Display Data ("1") or Instructions ("0") |
| 5 | R/W | Read or Write: R/W=1 Read, R/W=0 Write |
| 6 | E | Enable |
| 7 | DB0 | Bi-directional Data Bus, Data Transfer is performed is once, thru DB0~DB7, in the case of interface data. Length is 8-bits; and twice, thru DB4~DB7 in the case of interface data length is 4-bits. Upper four bits first then lower four bits. |
| 8 | DB1 | |
| 9 | DB2 | |
| 10 | DB3 | |
| 11 | DB4 | |
| 12 | DB5 | |
| 13 | DB6 | |
| 14 | DB7 | |
| 15 | LED-(K) | LED power supply terminals. |
| 16 | LED+(A) | |

6. PCB DRAWING AND DESCRIPTION



Note: The part no. DEM16102 –CYR and “UL”certificate is printed on the PCB.

DESCRIPTION:

6-1-1.The polarity of the pin 15 and the pin 16:

| J3,J5 | J2, J4 | LED Polarity | |
|-------------|-------------|--------------|---------|
| | | 15 Pin | 16 Pin |
| Each open | Each closed | Anode | Cathode |
| Each closed | Each open | Cathode | Anode |

Note: In application module, J3=J5=close and J2=J4=open.

6-1-2. The metal-bezel should be on ground when the J1 is Solder-Bridge.

Note: on application module, J1=close.

6-1-3.The LED resistor should be bridged when the J6 is Solder-Bridge.

Note: on application module, J6=open.

6-1-4.The R7 and the R8 is the LED resistor.

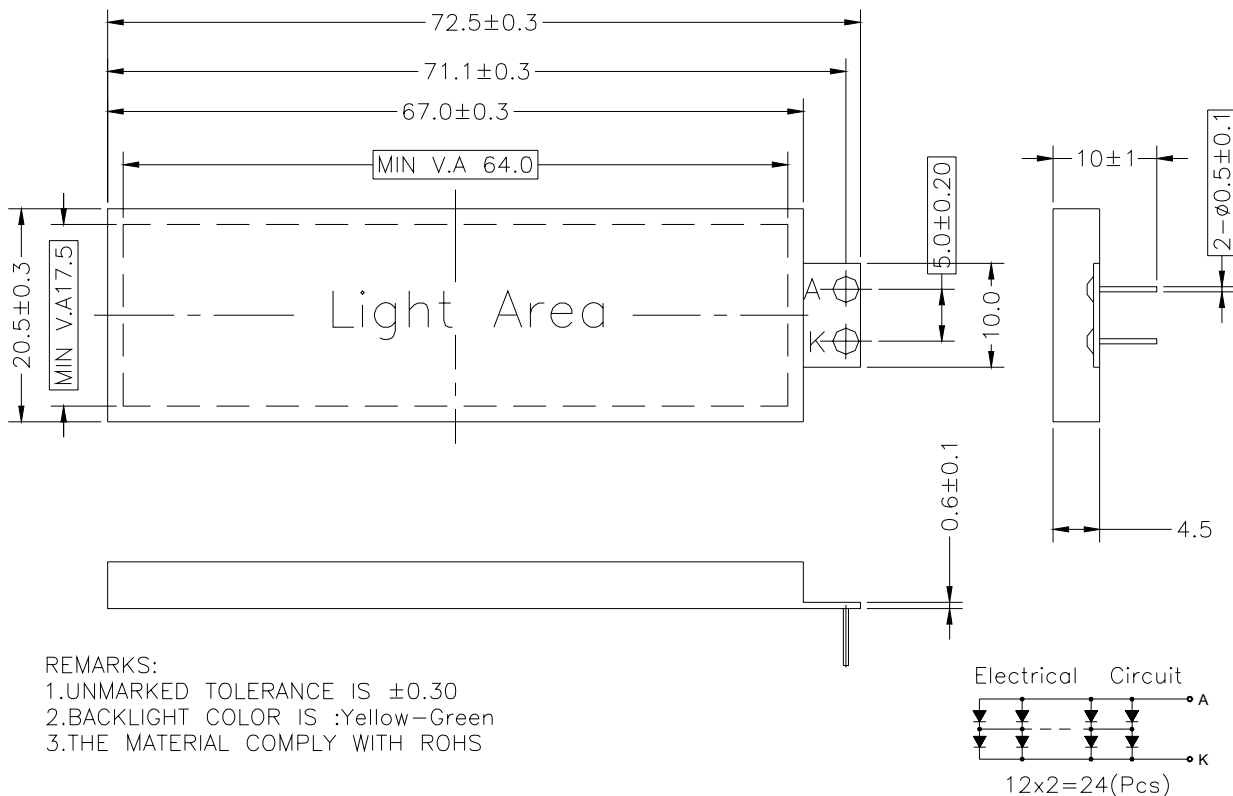
Note: on application module, R7=10 Ohm

6-1-5. The mounting holes are set on ground when J7 is closed..

Note: on application module, J7=close

7. BACKLIGHT VOLTAGE & CURRENT

| | SYMBOL | MIN. | TYP. | MAX. | UNIT | CONDITIONS |
|---------------------|----------------|------|-------|------|-------------------|-----------------------------|
| Forward Voltage | V _f | | 4.2 | 4.6 | V | If = 150mA |
| Forward Current | I _f | | 150 | 240 | mA | |
| Power Dissipation | P _d | | 0.63 | | W | If = 150mA |
| Reverse Voltage | V _R | | 10.0 | | V | |
| Reverse Current | I _R | | 0.200 | | mA | |
| Luminous Intensity | I _v | 100 | 150 | | cd/m ² | If = 150mA |
| Emission Wavelength | λ _P | 569 | 572 | 575 | nm | If = 10mA/dice Ta = 25°C |
| Spectral Range | Δλ | | 30 | | nm | |



REMARKS:
 1.UNMARKED TOLERANCE IS ±0.30
 2.BACKLIGHT COLOR IS :Yellow-Green
 3.THE MATERIAL COMPLY WITH ROHS

8. DISPLAY DATA RAM (DDRAM)

| | | | | | | | | | | | | | | | | | |
|------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--------------------|
| FIRST LINE | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | ← Display Position |
| | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | ← DDRAM Address |

When the display shift operation is performed, the DDRAM Address moved as follow:

After the left shift instruction

| | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--------------------|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | ← Display Position |
| 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | ← DDRAM Address |

After the right shift instruction

| | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--------------------|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | ← Display Position |
| 27 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 67 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | ← DDRAM Address |

9. MAXIMUM ABSOLUTE POWER RATINGS

| Item | Symbol | Standard Value | Unit |
|--------------------------|-------------------|--|------|
| Power supply voltage (1) | V _{DD} | -0.3~+7.0 | V |
| Power supply voltage (2) | V _{LCD} | V _{DD} -15.0~V _{DD} +0.3 | V |
| Input voltage | V _{IN} | -0.3~V _{DD} +0.3 | V |
| V _{OH} . For BL | V _{LED1} | 4~4.5 | V |
| Operating temperature | Topr | -20~+70 | °C |
| Storage temperature | Tstg | -25~+75 | °C |

*Voltage greater than above may damage to the Circuit.

$$V_{DD} > V_1 > V_2 > V_3 > V_4 > V_5$$

10. ELECTRICAL CHARACTERISTICS

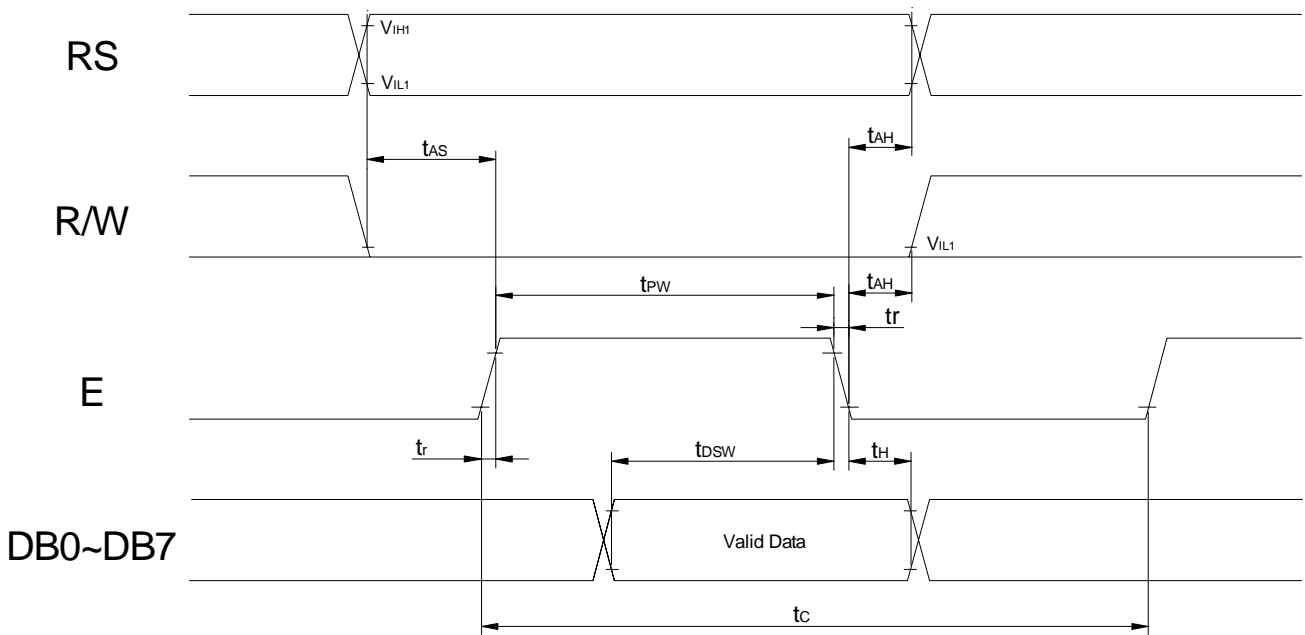
10-1 DC Characteristics (V_{DD}=4.5V~5.5V)

| Item | Symbol | Standard Value | | | Test Condition | Unit |
|---------------------|-----------------|----------------|------|-----|----------------------------------|------|
| | | Min | Typ | Max | | |
| Operating Voltage | V _{DD} | 4.5 | 5.0 | 5.5 | ----- | V |
| Supply Current | I _{DD} | ---- | 0.35 | 0.6 | V _{DD} =5V, fosc=270kHz | mA |
| LCD Driving Voltage | V _{op} | 4.2 | 4.5 | 4.8 | V _{DD} -V5 | V |

10-2 AC Characteristics (VDD=4.5V~5.5V)

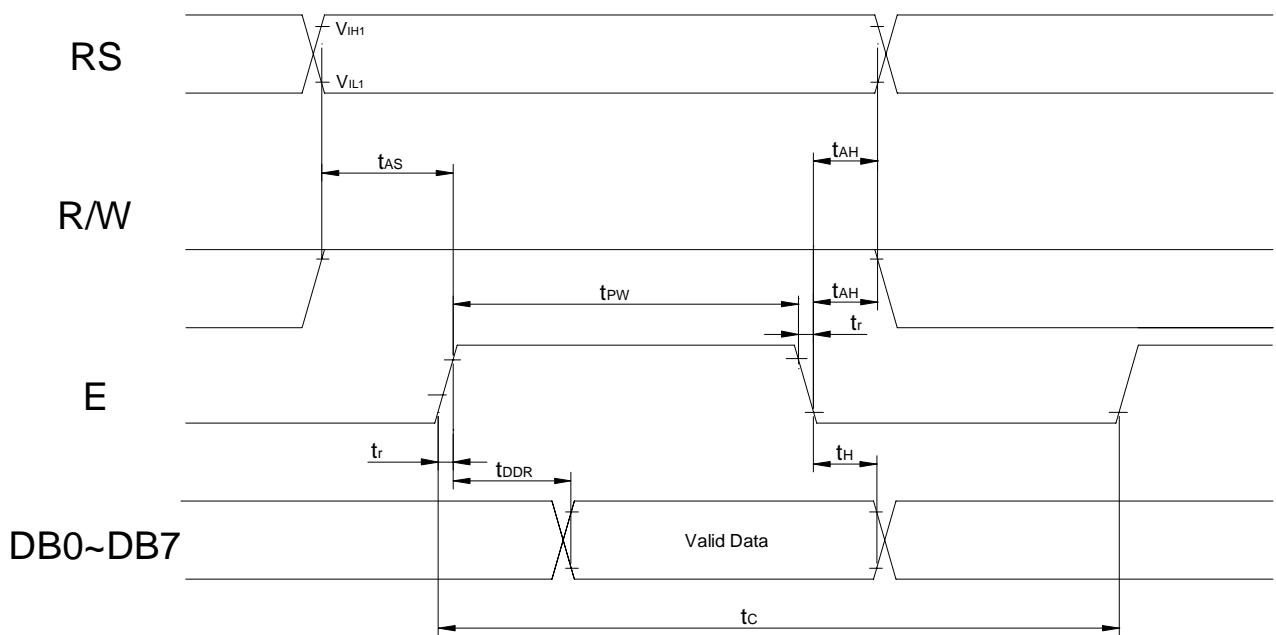
10-2-1 Write mode (writing data from MPU to ST7066)

| Characteristic | Symbol | Min | Type | Max | Unit | Test PIN |
|---------------------------|-----------|------|------|-----|------|----------|
| E Cycle Time | t_C | 1200 | --- | --- | ns | E |
| E Rise Time | t_R | --- | --- | 25 | ns | E |
| E Fall Time | t_F | --- | --- | 25 | ns | E |
| E Pulse width (High, Low) | t_W | 140 | --- | --- | ns | E |
| R/W and RS Set-up Time | t_{SU1} | 0 | --- | --- | ns | R/W,RS |
| R/W and RS Hold Time | t_{H1} | 10 | --- | --- | ns | R/W,RS |
| Data Set-up Time | t_{SU2} | 40 | --- | --- | ns | DB0~DB7 |
| Data Hold Time | t_{H2} | 10 | --- | --- | ns | DB0~DB7 |



10-2-2 Read mode (reading data from ST7066 to MPU)

| Characteristic | Symbol | Min | Type | Max | Unit | Test PIN |
|---------------------------|-----------|------|------|-----|------|----------|
| E Cycle Time | t_C | 1200 | --- | --- | ns | E |
| E Rise Time | t_R | --- | --- | 25 | ns | E |
| E Fall Time | t_F | --- | --- | 25 | ns | E |
| E Pulse width (High, Low) | t_W | 140 | --- | --- | ns | E |
| R/W and RS Set-up Time | t_{SU} | 0 | --- | --- | ns | R/W,RS |
| R/W and RS Hold Time | t_H | 10 | --- | --- | ns | R/W,RS |
| 0Data Output Delay Time | t_D | --- | --- | 120 | ns | DB0~DB7 |
| Data Hold Time | t_{DH2} | 10 | --- | --- | ns | DB0~DB7 |



11. CONTROL AND DISPLAY COMMAND

| Command | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | Execution time (fosc=270 KHz) | Remark |
|-------------------------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-------------------------------|--|
| Clear Display | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1.52ms | Write "20H" to DDRAM. And set DDRAM address to "00H" from AC |
| Return home | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | x | 1.52ms | Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed. |
| Entry mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | S | 37us | Sets cursor move direction and specifies display shift. These operations are performed during data write and read. |
| Display on/off control | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B | 37us | D=1: entire display on C=1: cursor on B=1: cursor position on |
| Cursor or Display Shift | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | x | x | 37us | Set cursor moving and display shift control bit, and the direction, without changing DDRAM data. |
| function Set | 0 | 0 | 0 | 0 | 1 | DL | N | F | x | x | 37us | DL: interface data is 8/4 bits N: number of line is 2/1 F: font size is 5x11/5x8 |
| Set CGRAM address | 0 | 0 | 0 | 1 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | 37us | Set CGRAM address in address counter |
| Set DDRAM address | 0 | 0 | 1 | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | 37us | Set DDRAM address in address counter |
| Read busy flag& address | 0 | 1 | BF | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | 0us | Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read. |
| Write data to RAM | 1 | 0 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | 37us | Write data into internal RAM (DDRAM/CGRAM) |
| Read data from RAM | 1 | 1 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | 37us | Read data from internal RAM (DDRAM / CGRAM) |

Note:

Be sure the ST7066U is not in the busy state (BF=00 before sending an instruction from the MPU to the ST7066U. If an instruction is sent without checking the busy flag, the time between the first instruction and next instruction will take much longer than the instruction time itself. Refer to instruction table for the list of each instruction execution time.

INSTRUCTION DESCRIPTION

- **Clear Display**

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Clear all the display data by writing "20H" (space code) to all DDRAM address, and set DDRAM address to "00H" into AC (address counter). Return cursor to the original status, namely, bring the cursor to the left edge on first line of the display. Make entry mode increment (I/D = "1").

- **Return Home**

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | x |

Return Home is cursor return home instruction. Set DDRAM address to "00H" into the address counter. Return cursor to its original site and return display to its original status, if shifted. Contents of DDRAM does not change.

- **Entry Mode Set**

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | S |

Set the moving direction of cursor and display.

I/D : Increment / decrement of DDRAM address (cursor or blink)

When I/D = "High", cursor/blink moves to right and DDRAM address is increased by 1.

When I/D = "Low", cursor/blink moves to left and DDRAM address is decreased by 1.

* CGRAM operates the same as DDRAM, when read from or write to CGRAM.

S: Shift of entire display

When DDRAM read (CGRAM read/write) operation or S = "Low", shift of entire display is not performed. If S = "High" and DDRAM write operation, shift of entire display is performed according to I/D value (I/D = "1" : shift left, I/D = "0" : shift right).

| S | I/D | DESCRIPTION |
|---|-----|--------------------------------|
| H | H | Shift the display to the left |
| H | L | Shift the display to the right |

● Display ON/OFF

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B |

Control display/cursor/blink ON/OFF 1 bit register.

D : Display ON/OFF control bit

When D = "High", entire display is turned on.

When D = "Low", display is turned off, but display data is remained in DDRAM.

C : Cursor ON/OFF control bit

When C = "High", cursor is turned on.

When C = "Low", cursor is disappeared in current display, but I/D register remains its data.

B : Cursor Blink ON/OFF control bit

When B = "High", cursor blink is on, that performs alternate between all the high data and display character at the cursor position.

When B = "Low", blink is off.

● Cursor or Display Shift

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | x | x |

Without writing or reading of display data, shift right/left cursor position or display. This instruction is used to correct or search display data. During 2-line mode display, cursor moves to the 2nd line after 40th digit of 1st line. Note that display shift is performed simultaneously in all the line. When displayed data is shifted repeatedly, each line shifted individually. When display shift is performed, the contents of address counter are not changed.

| S/C | R/L | Description | AC Value |
|-----|-----|--|----------|
| L | L | Shift cursor to the left | AC=AC-1 |
| L | H | Shift cursor to the right | AC=AC+1 |
| H | L | Shift display to the left. Cursor follows the display shift | AC=AC |
| H | H | Shift display to the right. Cursor follows the display shift | AC=AC |

● Function Set

| | | | | | | | | | | |
|------|----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| | RS | RW | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
| Code | 0 | 0 | 0 | 0 | 1 | DL | N | F | x | x |

DL : Interface data length control bit

When DL = "High", it means 8-bit bus mode with MPU.

When DL = "Low", it means 4-bit bus mode with MPU. So to speak, DL is a signal to select 8-bit or 4-bit bus mode.

When 4-bit bus mode, it needs to transfer 4-bit data by two times.

N : Display line number control bit

When N = "Low", it means 1-line display mode.

When N = "High", 2-line display mode is set.

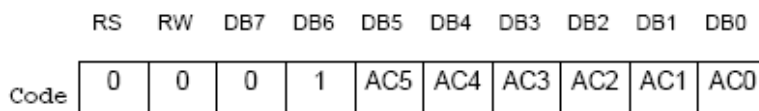
F : Display font type control bit

When F = "Low", it means 5 x 8 dots format display mode

When F = "High", 5 x11 dots format display mode.

| N | F | No. of Display Lines | Character Font | Duty Factor |
|---|---|----------------------|----------------|-------------|
| L | L | 1 | 5x8 | 1/8 |
| L | H | 1 | 5x11 | 1/11 |
| H | x | 2 | 5x8 | 1/16 |

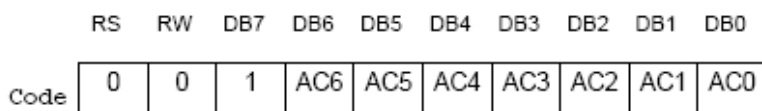
● **Set CGRAM Address**



Set CGRAM address to AC.

This instruction makes CGRAM data available from MPU.

● **Set DDRAM Address**



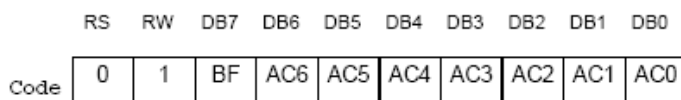
Set DDRAM address to AC.

This instruction makes DDRAM data available from MPU.

When 1-line display mode (N = 0), DDRAM address is from "00H" to "4FH".

In 2-line display mode (N = 1), DDRAM address in the 1st line is from "00H" to "27H", and DDRAM address in the 2nd line is from "40H" to "67H".

● **Read Busy Flag and Address**

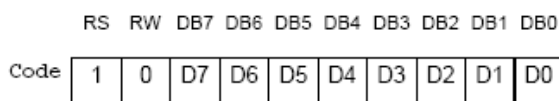


When BF = “High”, indicates that the internal operation is being processed. So during this time the next instruction cannot be accepted.

The address Counter (AC) stores DDRAM/CGRAM addresses, transferred from IR.

After writing into (reading from) DDRAM/CGRAM, AC is automatically increased (decreased) by 1.

● **Write Data to CGRAM or DDRAM**

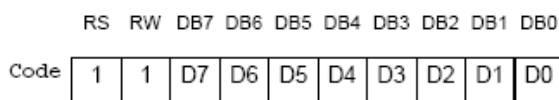


Write binary 8-bit data to DDRAM/CGRAM.

The selection of RAM from DDRAM, CGRAM, is set by the previous address set instruction : DDRAM address set, CGRAM address set. RAM set instruction can also determine the AC direction to RAM.

After write operation, the address is automatically increased/decreased by 1, according to the entry mode.

● **Read Data from CGRAM or DDRAM**



Read binary 8-bit data from DDRAM/CGRAM.

The selection of RAM is set by the previous address set instruction. If address set instruction of RAM is not performed before this instruction, the data that read first is invalid, because the direction of AC is not determined. If you read RAM data several times without RAM address set instruction before read operation, you can get correct RAM data from the second, but the first data would be incorrect, because there is no time margin to transfer RAM data.

In case of DDRAM read operation, cursor shift instruction plays the same role as DDRAM address set instruction : it also transfer RAM data to output data register. After read operation address counter is automatically increased/decreased by 1 according to the entry mode. After CGRAM read operation, display shift may not be executed correctly.

* In case of RAM write operation, after this AC is increased/decreased by 1 like read operation. In this time, AC indicates the next address position, but you can read only the previous data by read instruction.

Reset Function

Initializing by Internal Reset Circuit

An internal reset circuit automatically initializes the ST7066 when the power is turned on. The following instructions are executed during the initialization. The busy flag (BF) is kept in the busy state until the initialization ends (BF = 1). The busy state lasts for 10 ms after VCC rises to 4.5 V.

1. Display clear
2. Function set:
 - DL = 1; 8-bit interface data
 - N = 0; 1-line display
 - F = 0; 5 × 8 dot character font
3. Display on/off control:
 - D = 0; Display off
 - C = 0; Cursor off
 - B = 0; Blinking off
4. Entry mode set:
 - I/D = 1; Increment by 1
 - S = 0; No shift

Note:

If the electrical characteristics conditions listed under the table Power Supply Conditions Using Internal Reset Circuit are not met, the internal reset circuit will not operate normally and will fail to initialize the ST7066. For such a case, initialization must be performed by the MPU as explain by the following figure .

12. STANDARD CHARACTER PATTERN (ST7066-0T)

| b7-b4 b3-b0 | 0000 | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|----------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 0000 | CG RAM (1) | | | 0 | 1 | P | Q | R | | | B | W | Y | . | 2 | 3 |
| 0001 | (2) | ! | 1 | A | Q | a | A | | | r | R | w | ! | U | W | |
| 0010 | (3) | " | 2 | B | R | b | R | | | E | E | W | e | W | W | |
| 0011 | (4) | # | 3 | C | S | c | S | | | W | W | W | W | W | W | |
| 0100 | (5) | \$ | 4 | D | T | d | T | | | B | R | W | Z | W | W | |
| 0101 | (6) | % | 5 | E | U | e | U | | | N | W | W | W | W | W | |
| 0110 | (7) | & | 6 | F | V | f | V | | | N | W | W | W | W | W | |
| 0111 | (8) | ' | 7 | G | W | g | W | | | J | W | W | W | W | W | |
| 1000 | (1) | (| 8 | H | X | h | X | | | N | W | W | W | W | W | |
| 1001 | (2) |) | 9 | I | Y | i | Y | | | V | W | W | W | W | W | |
| 1010 | (3) | * | 0 | J | Z | j | Z | | | W | K | W | W | W | W | |
| 1011 | (4) | + | 1 | K | [| k | [| | | Y | W | W | W | W | W | |
| 1100 | (5) | , | < | L |] | l |] | | | W | N | W | W | W | W | |
| 1101 | (6) | - | = | N | ^ | n | ^ | | | b | W | W | W | W | W | |
| 1110 | (7) | . | > | N | ~ | n | ~ | | | W | n | W | W | W | W | |
| 1111 | (8) | / | ? | O | _ | o | _ | | | W | T | W | W | W | W | |

13. LCD MODULES HANDLING PRECAUTIONS

- Please remove the protection foil of polarizer before using.
- The display panel is made of glass. Do not subject it to a mechanical shock by dropping it from a high place, etc.
- If the display panel is damaged and the liquid crystal substance inside it leaks out, do not get any in your mouth. If the substance come into contact with your skin or clothes promptly wash it off using soap and water.
- Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary.
- The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarize carefully.
- To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
 - Be sure to ground the body when handling the LCD module.
 - Tools required for assembly, such as soldering irons, must be properly grounded.
 - To reduce the amount of static electricity generated, do not conduct assembly and other work under dry conditions.
 - The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated.
- Storage precautions
When storing the LCD modules, avoid exposure to direct sunlight or to the light of fluorescent lamps. Keep the modules in bags designed to prevent static electricity charging under low temperature / normal humidity conditions (avoid high temperature / high humidity and low temperatures below 0°C). Whenever possible, the LCD modules should be stored in the same conditions in which they were shipped from our company.

14. OTHERS

- Liquid crystals solidify at low temperature (below the storage temperature range) leading to defective orientation of liquid crystal or the generation of air bubbles (black or white). Air bubbles may also be generated if the module is subjected to a strong shock at a low temperature.
- If the LCD modules have been operating for a long time showing the same display patterns may remain on the screen as ghost images and a slight contrast irregularity may also appear. Abnormal operating status can be resumed to be normal condition by suspending use for some time. It should be noted that this phenomena does not adversely affect performance reliability.
- To minimize the performance degradation of the LCD modules resulting from caused by static electricity, etc. exercise care to avoid holding the following sections when handling the modules:
 - Exposed area of the printed circuit board
 - Terminal electrode sections