

08.03.2011

Revise Records

Rev.	Date	Contents	Written	Approved
0	08.03.2011	Preliminary Specification	CL	MH

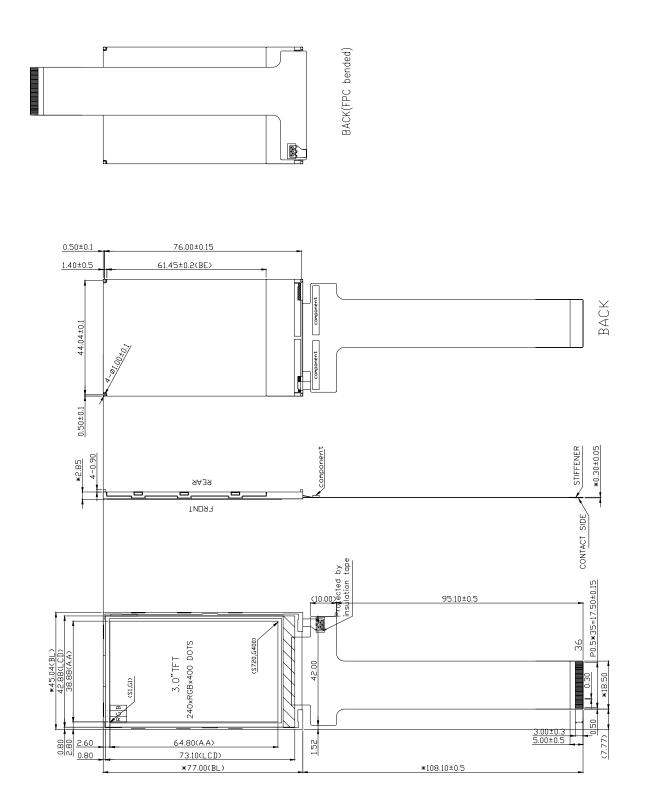
Special Notes

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1. LCM DRAWING



2. GENERAL DESCRIPTION

MAIN TECHNICS: DISPLAY CONTENT: DISPLAY TYPE: DRIVER METHOD:	COG GRAPHIC TFT 262K COLORS-NEGATIVE-TRANSMISSIVE 1/240 DUTY
VIEWING DIRECTION:	12:00
CONTROLLER:	ILI9327 (ILITEK)
BACKLIGHT :	LED WHITE
OPEATING TEMPERATURE: STORAGE TEMPERATURE:	-10°C to +60°C -20°C to +70°C

3. MECHANICAL SPECIFICATIONS

ITEM	CONTENT	UNIT
PIXEL'S NUMBER	240 x RGB x 400	PIXEL
MODULE DIMENSION	45.04 x 185.10 x 3.75	mm
ACTIVE AREA	38.88 x 64.80	mm
PIXEL SIZE	0.162 x 0.162	mm

4. ELECTRO-OPTICAL CHARACTERISTICS

Iter		Cumbol	Conditions		Specifications	6		
iter	п	Symbol	Conditions	Min.	Тур.	Max.	Unit	Note
Transmi	ittance	Т%	Viewing	-	6.1	-	%	All left side data are
Contras	t Ratio	CR	normal	-	300	-		based on CMO's
Respons	e Time	T _R	angle θ_X	-	10	20	ms	following condition –
(by Qu	uick)	T _F	= 0 _Y =0°	-	20	30	ms	
	Hor.	θ _{X+}		-	45	-		1.CG : NTSC 60%
Viewing	HUI.	θχ.	Center	-	45	-	deg.	2.LC : TN 2 Light Source : CMO
Angle	Ver.	θ_{Y+}	CR>10	-	35	-	uey.	3.Light Source : CMO LED BLU
	ver.	θγ.		-	15	-	T	4.Film : Nitto Linear
	Red	X _R		0.613	0.643	0.673		
	Reu	Y _R] [0.291	0.321	0.351		
	Green	X _G	Viewing	0.269	0.299	0.329		
CF only	Gleen	Y _G	normal	0.541	0.571	0.601		Under C light Simulation
Chromaticity	Blue	Х _в	angle θ_X	0.104	0.134	0.164		onder o light Simulation
	Ditte	Υ _B	= θ _Y =0°	0.104	0.134	0.164]
	White	Xw]	0.270	0.300	0.330]
	white	Yw		0.304	0.334	0.364		

*Note (1)Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

Contrast Ratio (CR) = L63 / L0

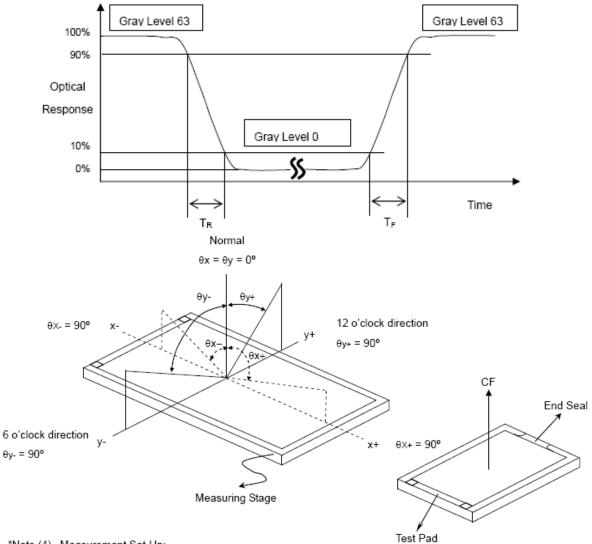
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

CR = CR(5)

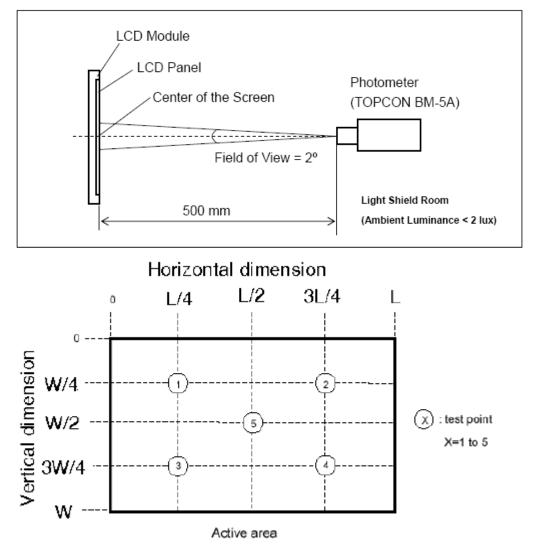
CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (5).

*Note (2) Definition of Response Time (TR, TF):

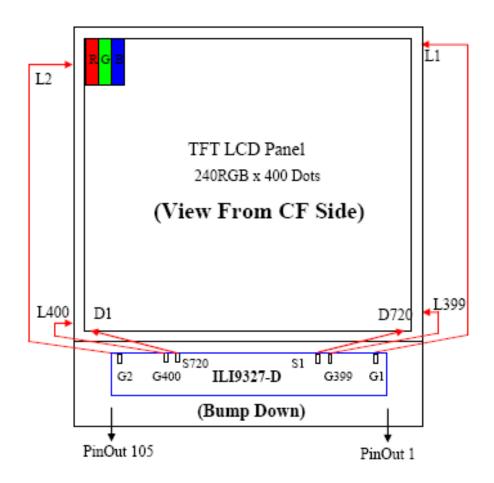


*Note (4) Measurement Set-Up:

The LCD module should be stabilized at a given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.



5. BLOCK DIAGRAM



6. ELECTRONIC CHARACTERISTICS

6.1 MAXIMUM VALUES

TODA	CVMDOI	STANDARI	VALUE	TINITT
ITEM	SYMBOL	MIN	MAX	UNIT
Logic supply voltage	V _{DD}	-0.3	+4.6	V
Operating Temperature	Тор	-10	+60	°C
Storage Temperature	Tst	-20	+70	°C

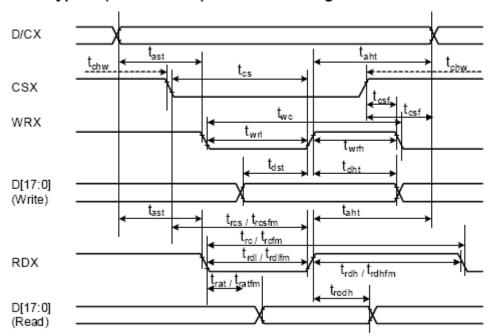
6.2 DC CHARACTERISTICS

Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit
Analog Power Supply Voltage	VCI	Analog Operation Voltage	2.5	2.8	3.6	V
I/O pin Power Supply Voltage	IOVCC	I/O pin Operation Voltage	1.65	2.8	3.6	V
Input high voltage	Vih	IOVCC = 1.65V ~ 3.3V	0.7*IOVCC	-	IOVCC	V
Input low voltage	VIL	IOVCC = 1.65V ~ 3.3V	0.0	-	0.3*IOVCC	V
Output high voltage	V _{он}	lout = -0.1 mA	0.8*IOVCC	-	IOVCC	V
Output low voltage	Val	lout = +0.1 mA	0.0	-	0.2*IOVCC	V
I/O leakage current	lu -	Vin=0 ~ IOVCC	-0.1		0.1	uA
Current consumption during normal operation (VCC, VCI, IOVCC)	lop	VCC=VCI=IOVCC=2.8V,Ta=25°C, GRAM data=0000h, Frame rate=60Hz, line inversion	-	TBD	-	mA
Current consumption during standby operation (VCC, VCI, IOVCC)	I _{ST}	VCC=VCI=IOVCC=2.8V, Ta=25°C, CPU interface	-	50	TBD	uA
LCD Drive Power Supply Current (DDVDH-GND)	ILCD	VCC=VCI=IOVCC=2.8V,Ta=25°C, GRAM data=0000h, Frame rate=60Hz, line inversion		7.0	-	mA
LCD Drive voltage	DDVDH		4.5		6	Volt
Output deviation voltage	IDEV				20	m∨
Output offset voltage	I OFFSET	Note1			35	m∨

(VCC=VCI=2.50	- 3.3V, IOVCC =	1.65 ~ 3.3V, Ta=	-40 ~ 85 °C)
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Note 1: The Max. value is between with measure point and gamma setting value.

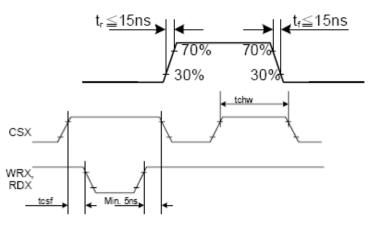
6.3 TIMING CHARACTERISTICS



DBI Type B (18/16/9/8 bit) Interface Timing Characteristics

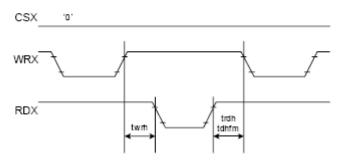
Signal	Symbol	Parameter	min	max	Unit	Description
D/CX	tast	Address setup time	0	-	ns	
DICX	taht	Address hold time (Write/Read)	10	-	ns	
	tchw	CSX "H" Pulse Width	0	-	ns	
	tcs	Chip Select setup time (Write)	20	-	ns	
CSX	trcs	Chip Select setup time (Read ID)	45	-	ns	
	trcsfm	Chip Select setup time (Read FM)	355	-	ns	
	tcsf	Chip Select Wait time (Write/Read)	10	-	ns	
	twc	Write cycle	80	-	ns	
WRX	twrh	Write Control pulse H duration	25	-	ns	
	twrl	Write Control pulse L duration	25	-	ns	
	trc	Read cycle (ID)	160	-	ns	
RDX (ID)	trdh	Read Control pulse H duration (ID)	90	-	ns	
	trdl	Read Control pulse L duration (ID)	45	-	ns	
	trcfm	Read cycle (FM)	450	-	ns	
RDX (FM)	trdhfm	Read Control pulse H duration (FM)	90	-	ns	
	trdlfm	Read Control pulse L duration (FM)	355	-	ns	
00/47-01	tdst	Data setup time	10	-	ns	
DB[17:0],	tdht	Data hold time	10	-	ns	For maximum OL_20oF
DB[15:0], DB[8:0],	trat	Read access time (ID)	-	40	ns	For maximum CL=30pF For minimum CL=8pF
DB[8:0], DB[7:0]	tratfm	Read access time (FM)	-	340	ns	
00[7.0]	todh	Output disable time	20	-	ns	

Note: Ta = -30 to 70 °C, VDDI=1.65V to 3.3V, VDD=2.5V to 3.0V, DGND=0V



Note: Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.

Write to read or read to write timings:



Note: Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.

7. PIN DESCRIPTION

Pin No.SymbolDescription1LCM_IDGround2-5NCNC6GNDGround7IOVCCPower supply to interface pins:+3.2V8VCC/VCIPower supply:+3.2V9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K3)36LED4-Backlight LED cathode (K4)	-		
2-5NCNC6GNDGround7IOVCCPower supply to interface pins:+3.2V8VCC/VCIPower supply:+3.2V9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K3)	Pin No.	Symbol	Description
EGGNDGround7IOVCCPower supply to interface pins:+3.2V8VCC/VCIPower supply:+3.2V9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	1	LCM_ID	Ground
7IOVCCPower supply to interface pins:+3.2V8VCC/VCIPower supply:+3.2V9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K3)	2-5	NC	NC
7IOVCCPower supply to interface pins:+3.2V8VCC/VCIPower supply:+3.2V9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K3)	6	GND	Ground
9TETearing effect output pin to synchronies MCU to frame writing10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K3)	7	10VCC	Power supply to interface pins:+3.2V
10CSBChip select signal11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)		VCC/VCI	Power supply:+3.2V
11RSRegister select signal12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	9	TE	Tearing effect output pin to synchronies MCU to frame writing
12WRServes as a write13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	10	CSB	Chip select signal
13RDServes as a read signal14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	11	RS	Register select signal
14-29DBO-DB15data bus30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	12	WR	Serves as a write
30RESETL: initialization is executed31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	13	RD	Serves as a read signal
31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	14-29	DBO-DB15	
31GNDGround32LED+Backlight LED anode33LED1-Backlight LED cathode (K1)34LED2-Backlight LED cathode (K2)35LED3-Backlight LED cathode (K3)	30	RESET	L: initialization is executed
33LED1-Backlight LED cathode(K1)34LED2-Backlight LED cathode(K2)35LED3-Backlight LED cathode(K3)	31	GND	Ground
34LED2-Backlight LED cathode(K2)35LED3-Backlight LED cathode(K3)	32	LED+	Backlight LED anode
34LED2-Backlight LED cathode(K2)35LED3-Backlight LED cathode(K3)		LED1-	Backlight LED cathode(K1)
	34	LED2-	Backlight LED cathode(K2)
36 LED4- Backlight LED cathode(K4)	35	LED3-	Backlight LED cathode(K3)
	36	LED4-	Backlight LED cathode(K4)

8. INSTRUCTION DESCRIPTION

Operational Code (Hex)	Command	Command(C) /Read(R) /Write(W)	Number Of Parameter	MIPI DCS Type1 Requirement	ILI9327 Implementation	
00h	nop	С	0	Yes	Yes	
01h	soft reset	С	0	Yes	Yes	
06h	get red channel	R	1	No	No	
07h	get green channel	R	1	No	No	
08h	get_blue_channel	R	1	No	No	
0Ah	get power mode	R	1	Yes	Yes	
0Bh	get_address_mode	R	1	Yes (Bit[7:0])	Yes (Bit[7:3]) , Only)	
0Ch	get pixel format	R	1	Yes	Yes	
0Dh	get_display_mode	R	1	Yes	Yes	
0Eh	get_signal_mode	R	1	Yes	Yes	
0Fh	get_diagnostic _result	R	1	Bit7/6:Yes Bit5/4:Optional	Yes (Bit7/6 Only)	
10h	enter sleep mode	С	0	Yes	Yes	
11h	exit sleep mode	С	0	Yes	Yes	
12h	enter partial mode	c	0	Yes	Yes	
13h	enter normal mode	c	0	Yes	Yes	
20h	exit_invert_mode	c	0	Yes	Yes	
21h	enter invert mode	c	0	Yes	Yes	
28h	set_display_off	c	0	Yes	Yes	
29h	set_display_on	c	0	Yes	Yes	
23h 2Ah	set_column address	w	4	Yes	Yes	
2Bh		W	4	Yes	Yes	
	set_page_address	W	4 Variable			
2Ch	write_memory_start			Yes	Yes	
2Eh	read_memory_start	R	Variable	Yes	Yes	
30h	set_partial_area	W	4	Yes	Yes	
33h	set_scroll_area	W	6	Yes	Yes	
34h	set_tear_off	С	0	Yes	Yes	
35h	set_tear_on	W	1	Yes	Yes	
36h	set_address_mode	w	1	Yes (Bit7-0)	Yes (Bit[7:3], Bit[1:0] Only)	
37h	set_scroll_start	W	2	Yes	Yes	
38h	exit_idle_mode	С	0	Yes	Yes	
39h	enter_idle_mode	С	0	Yes	Yes	
3Ah	set_pixel_format	W	1	Yes	Yes	
3Ch	write_memory _continue	W	Variable	Yes	Yes	
3Eh	read_memory _continue	R	Variable	Yes	Yes	
44h	set_tear_scanline	W	2	Yes	Yes	
45h	get_scanline	R	2	Yes	Yes	
51h	Write Display Brightness	W	1	-	Yes	
52h	Read Display Brightness	R	1	-	Yes	
53h	Write CTRL Display	w	1	-	Yes	
54h	Read CTRL Display	R	1	_	Yes	
55h	Write Content Adaptive Brightness Control	w	1	-	Yes	
56h	Read Content Adaptive Brightness Control	R	1	-	Yes	
5Eh	Write CABC Minimum Brightness	W	1	-	Yes	
5Fh	Read CABC Minimum Brightness	R	1	-	Yes	

A1h	read_DDB_start	R	1	Yes	Yes
B0h	Command Access Protect	R/W	1	-	Yes
B1h	Low Power Mode Control	R/W	1	-	Yes
B3h	Frame Memory Access and Interface Setting	R/W	4	-	Yes
B4h	Display Mode and Frame Memory Write Mode Setting	R/W	1	-	Yes
B5h	Sub-Panel Control Register	R/W	1	-	Yes
B8h	Backlight Control 1	R/W	1	-	Yes
B9h	Backlight Control 2	R/W	1	-	Yes
BAh	Backlight Control 3	R/W	1	-	Yes
BBh	Backlight Control 4	R/W	1	-	Yes
BCh	Backlight Control 5	R/W	1	-	Yes
BEh	Backlight Control 7	R/W	1	-	Yes
BFh	Backlight Control 8	R/W	1	-	Yes
C0h	Panel Driving Setting	R/W	6		Yes
C1h	Display_Timing_Setting for Normal/Partial Mode	R/W			Yes
C3h	Display_Timing_Setting for Idle Mode	R/W			Yes
C4h	Source/VCOM/Gate Timing Setting	R/W			Yes
C5h	Frame Rate Control	R/W			Yes
C6h	Interface Control	R/W			Yes
C8h	Gamma Setting	R/W			Yes
C9h	Gamma Setting for Red/Blue Color	R/W			Yes
D0h	Power_Setting	R/W			Yes
D1h	VCOM Control	R/W			Yes
D2h	Power_Setting for Normal Mode	R/W			Yes
D3h	Power_Setting for Partial Mode	R/W			Yes
D4h	Power_Setting for Idle Mode	R/W			Yes
E0h	NV Memory Write	R/W			Yes
E1h	NV Memory Control	R/W			Yes
E2h	NV Memory Status Read	R/W			Yes
E3h	NV Memory Protection	R/W			Yes
EAh	3-Gamma Function Control	R/W			Yes
EFh	Device Code Read	R/W			Yes

9. BACKLIGHT PARAMETERS

9.1 ABSOLUTE MAXIMUM RATINGS

(Unless specified, The Ambient temperature Ta=25°C)

Item	Symbol	Condition	Rating	Unit
Operating temperature range	Topr		-10~+60	⁰ C
Storage temperature range	Tst		-20~+70	⁰ C

9.2 ELECTRICAL/OPTLCAL CHARACTERISTICS (Unless specified, The Ambient temperature Ta=25°C)

Item	Symbol	min	typ	max	Unit	Condition
Forward Voltage	Vf	2.9	3.2	3.5	V	If=60mA
Luminance	Lv	3200			cd/m ²	If=60mA
1 1	Х	0.26		0.31		
color coordinate	Y	0.26		0.31		If=60 mA

10. Product Quality & Reliability

10.1 Standard for Quality Test

10.1.1 Inspection :

Before delivering, the supplier should take the following tests, and affirm the quality of product.

10.1.2 Electro-Optical Characteristics:

According to the individual specification to test the product.

10.1.3 Test of Appearance Characteristics:

According to the individual specification to test the product.

10.1.4 Test of Reliability Characteristics:

According to the definition of reliability on the specification for testing products.

10.1.5 Delivery Test:

Before delivering, the supplier should take the delivery test.

A. Test method: According to GB/2828,General Inspection Level take a single time.

B. The defects classify of AQL as following:

Major defect: AQL=0.25

Minor defect: AQL=1.0

Total defects: AQL=1.0

10.2 Standard for inspection

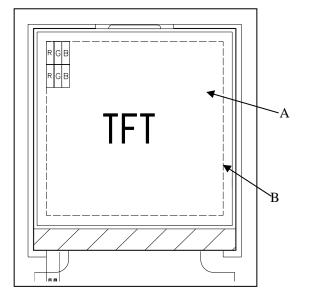
10.2.1 Manner of appearance test:

- a. The test must be under a 40W fluorescent light, and the distance of view must be at 30~35 cm.
- b. When test the model of transmissive product must add the reflective plate.
- c. The test direction is base on about around 45° of vertical line.

10.2.2 Definition of area: A B

- A Area : Viewing area.
- B Area : Out of viewing

area.(Outside viewing area)



10.2.3 Basic principle:

- A. In principle the defect out of Area A should be acceptable if the defect does not affect assemblage and the quality of productions.
- B. If defects that can not describe clearly, acceptable samples will be the standard.

C. The sample of the lowest acceptable quality level must be discussed by both supplier and customer when any dispute happened.

D. Must add new item on time when it is necessary.

10.2.4 Standard of inspection

Defect	Inspect item		(Criteria		
	Scratch and fold on polarizer.	1)	width ≤ 0.02	mm	length	ignore
	Scratch on glass.				acc	eptable
1	Glass fiber etc.	2)	0.02 mm <wid< td=""><td>th≤0.05</td><td>mm</td><td></td></wid<>	th≤0.05	mm	
1 Minor	(by bare eyes , defect outside A	leng	gth≤3 mm	tw	o are acce	ptable
Minor	area is acceptable)	3)	width>0.05 m	m		reject

Defect	Inspect item	Criteria
	Chip on glass(round type)	Φ≤0.1mm acceptable
	Chip on polarizer(round type)	0.1<Φ≤0.2mm two are acceptable
	Air bubble between polarizer	
2	and glass	1. The distance between any two dots should
Minor		be more than 5mm.
	a	2.Defect outside A area is acceptable.
	b	3.If the air bubble is black, it can be judged
	$\Phi = (a + b)/2$	as black spot.

Defect	Inspect item	Criteria
3 Minor	Chip out	x≤3 mm z≤t y≤1/3 s reject t: glass thickness. S: distance between glass edge and inside of edge sealing
Defect	Inspect item	Criteria
4 Minor	Chip on corner of neat edge	x≤3 mm y≤3 mm z≤t acceptable any chip exposes the silver dot reject

Defect	Inspect item		Crite	eria
5 Minor	Chip on corner of terminal edge	x<0.3 mm x≤3 mm	n or y<0.3 mr y <d< td=""><td>n ignore two are acceptable</td></d<>	n ignore two are acceptable

Defect	Inspect item	Criteria	
	Chip on opposite side of	a≥80mm , x≥7mm	reject
	terminal Z	a<80mm , x>5mm	reject
6		y>1/2D	reject
Minor	Y X	$z{>}1/2t$, $y{>}1/4D$	reject
		D: terminal length	
	D		

Defect	Inspect item	Criteria
	Cutting/breaking defect (flare)	According to the dimension of drawing
7 Minor		

Defect	Inspect item	Criteria
8 Minor	Crack	Any crack trend to extend reject

Defect	Inspect item	Criteria
9	Liquid leakage, open sealant	reject
Major		

Defect	Inspect item	Criteria
10	Rainbow	According to samples
Minor		

Defect	Inspect item	Criteria
11	FPC, TCP, FLEX are broken or	reject
Major	not connected firmly	

Defect	Inspect item	Criteria
	The component on PCB or FPC	reject
12	is missing ,soldered unfirmly or	
Minor	bridged	

Defect	Inspect item	Criteria
13 Minor	The soldering tin is not enough	The height that soldering tin covers the bump of component is 1/2 less than the
		height of bump reject

Defect	Inspect item			Cr	iteria		
14	The soldering tin overflows	The	soldering	tin	covers	whole	bump
Minor						reject	_
Defect	Inspect item			Cr	riteria		
15	The component is broken					reject	
Minor							

Defect	Inspect item	Criteria	
16	The shape of pinouts is not the	It makes the LCM work badly	reject
Minor	same as that in the criterion		

Defect	Inspect item	Criteria
17	The pinout is broken	reject
Minor		

Defect	Inspect item	Criteria	
18	The frame is scratched visibly	Length	ignore
Minor		Width >0.5mm	reject

Defect	Inspect item			Criteria
	The frame	is	rusted	When the shape is as dot, reference
19	(accumulation)			to defect 23
Minor				When the shape is as line, reference
				to defect 24

Defect	Inspect item		Cri	teria
	Scratch and fold on touchpanel.		1) width≤0.02 mm	acceptable
20	(by bare eyes ,defect outside A		2) 0.02 mm <width≤0.< td=""><td>.05 mm</td></width≤0.<>	.05 mm
Minor	area is acceptable)		length≤5 mm	two are acceptable
			3) width>0.05 mm	reject

Defect	Inspect item	Criteria
	Black & white dots on	1) Φ≤0.1 mm acceptable
	touchpanel (round type)	2) $0.1 < \Phi \le 0.3$ mm three are acceptable
	Air bubble on touchpanel	3) Φ>0.3 mm reject
21		1.The distance between any two dots should
Minor		be more than 5mm.
	a	2.Defect outside A area is acceptable.
	$\Phi = (a + b)/2$	3.If the air bubble is black, it can be judged
		as black spot.

Defect	Inspect item	Criteria
22	Touchpanel warps	According to the dimension of drawing.
Minor		

Defect	Inspect item	Criteria
23	Dirty on rear of touchpanel	It's visible at condition of 30±5 cm, 45°
Minor		

10.3 RELIABILITY

Item	Condition	Criterion
High temperature operation	60°C , 96 hrs	-Cosmetic defects are not allowed after the test(Polarizer change is
Low temperature operation	-10°C, 96 hrs	exceptional) -Contrast ratio change over 50%
Moisture storage	60°C , 90%RH, 96 hrs	of initial value should not be
High temperature storage Low temperature storage Thermal shock	70°C , 96 hrs -20°C , 96 hrs -20°C (30 minute) 25°C (5 minute) 70°C (30 minute)	happened -The current consumption should be below double of initial value -Brightness decrease should be lower than 50% of initial value
LIFE TIME	CYCLES: 10 50,000 hours, 25±10°C, 45±20% RH	

<u>11. PRECAUTIONS IN USING</u>

11.1 Liquid crystal display (LCD)

The LCD panel is made up of glass, organic fluid and polarizer. When handling, please pay attention to the following items:

- 1) Keep the operation and storage temperature of the LCD within the range specified in the LCD specification. Otherwise, excessive temperature and humidity would cause polarization degradation, bubble generation or polarizer peel-off.
- 2) Prevent it from mechanical shock by dropping it from a high place, etc.
- 3) Don't contact, push or rub the exposed polarizers with anything harder than HB pencil lead.
- 4) Avoid using chemicals such as acetone, toluene, ethanol and isoropylalcohol to clean the front/rear polarizers and reflectors, which will cause damage to them.
- 5) Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause deformation or color fading. The LCM is assembled and adjusted with a high degree of precision.
- 6) Do not put or attach anything on the display area. Avoid touching the display area with bare hand.

11.2 Precaution for handling LCD modules

The LCM is assembled and adjusted with a high degree of precision, do not applying excessive shocks to it or making any alterations or modifications to it, the following precautions should be taken when handing.

- 1) Do not drop, bend or twist the module.
- 2) Do not alter or making any modification on the shape of the metal frame.
- 3) Do not change the shape, the pattern wiring or add any extra hole on the PCB.
- 4) Do not modify or touch the zebra rubber strip(conductive rubber) with another object.
- 5) Do not change the positions of components on the PCB.

11.3 Electro-static discharge control

Careful attention should be paid to control the electrostatic discharge of the modules, since the modules contain no. of CMOS LSI.

- 1) Make sure you are grounded properly when remove the module from its antistatic bag. Be sure that the module and have the same electric potential.
- 2) Only properly grounded soldering iron should be used.
- 3) Modules should be stored in antistatic bag or other containers resistant to static after remove from its original package.
- 4) When using the electric screw-driver is used, make sure the screw driver had been ground potentiality to minimize the transmission of EM wave produced by commutator sparks.
- 5) In order to reduce the generation of static electricity, a relative humidity of 50-60% is recommended.

11.4 Precaution for soldering

- 1) Soldering should apply to I/O terminals only.
- 2) Soldering temperature is $280^{\circ}C+(-)10^{\circ}C$.
- 3) Soldering time 3-4 seconds.
- 4) Eutectic solder (rosin flux filled) should be used.
- 5) If soldering flux is used, be sure to remove any remaining flux after finishing the soldering operation and LCD surface should be covered during soldering to prevent any damage to flux spatters.
- 6) When remove the lead wires from the I/O terminals, use proper de-soldering methods, e.g. suction type de-soldering irons. Do not repeat wiring by soldering more than three times at the pads and plated though holes may be damaged.

11.5 Precaution for operation

- 1) Adjust liquid crystal driving voltage (Vo) to varies viewing angle and obtain the contrast.
- 2) Vo should be kept in proper range stated in the specification. Excess voltage will shorten the LCD life.
- 3) Response time is greatly delayed at low temperature. It will recover when go back to normal temperature.
- 4) Condensation on terminals can cause an electrochemical reaction disrupting the terminal circuit. Therefore it should be used under the relative condition of 50% RH.

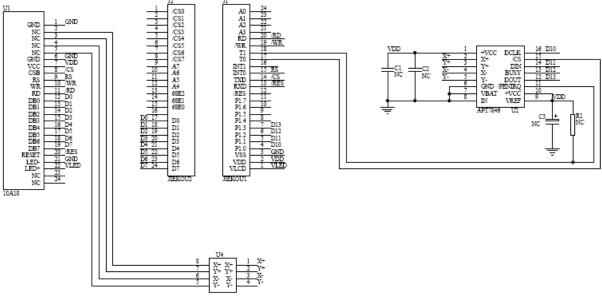
11.6 Storage

When long term storage is required, following precautions are necessary:

- 1) Storage them in a sealed polyethylene bag (antistatic), seal the opening, and store it where it is not subjected to direct sunshine, or to the light of fluorescent lamp. If properly sealed, there is no need for desiccant.
- 2) Store them in the temperature range of -20° C~ 70° C and at low humidity is recommended.

12. APPLICATION

12.1 REFERENCE CIRCUIT



TIAO XIAN

12.2 APPENDIX

INITIALIZATION FOR REFERENCE (MPU: AT89C512):

LCD_CtrlWrite(0x0011); //Exit Sleep
delay(100);

LCD_CtrlWrite(0x003A); LCD_DataWrite(0x0055);

LCD_CtrlWrite(0x00D1); LCD_DataWrite(0x0000); LCD_DataWrite(0x005B); LCD_DataWrite(0x0015);

LCD_CtrlWrite(0x00D0); LCD_DataWrite(0x0007); LCD_DataWrite(0x0002); LCD_DataWrite(0x0088);

LCD_CtrlWrite(0x0036); LCD_DataWrite(0x0008);

LCD_CtrlWrite(0x00C1); LCD_DataWrite(0x0010); LCD_DataWrite(0x0010); LCD_DataWrite(0x0002); LCD_DataWrite(0x0002);

LCD_CtrlWrite(0x00C0); LCD_DataWrite(0x0001); LCD_DataWrite(0x00035); LCD_DataWrite(0x0000); LCD_DataWrite(0x0000); LCD_DataWrite(0x0001); LCD_DataWrite(0x0002); LCD_CtrlWrite(0x00C5); //Set frame rate LCD_DataWrite(0x0002);

LCD_CtrlWrite(0x00D2); //power setting LCD_DataWrite(0x0001); LCD_DataWrite(0x0044);

LCD_CtrlWrite(0x00C8); //Set Gamma LCD_DataWrite(0x0000); LCD_DataWrite(0x0056); LCD_DataWrite(0x0045); LCD_DataWrite(0x0004); LCD_DataWrite(0x0003); LCD_DataWrite(0x0001); LCD_DataWrite(0x0023); LCD_DataWrite(0x0012); LCD_DataWrite(0x0077); LCD_DataWrite(0x0040); LCD_DataWrite(0x0009); LCD_DataWrite(0x0006); LCD_DataWrite(0x0088); LCD_DataWrite(0x0088); LCD_DataWrite(0x0088);

LCD_CtrlWrite(0x0029); //display on }